

## Board of County Commissioners Agenda Request



Requested Meeting Date: April 27, 2021

Title of Item: LG214 Premises Permit - McGregor Fire Department Relief Association			
REGULAR AGENDA	Action Requested:		Direction Requested
CONSENT AGENDA	Approve/Deny Motion		Discussion Item
INFORMATION ONLY	Adopt Resolution (attach draft) Hold Public Hearing*  *provide copy of hearing notice that was published		
Submitted by: Sally M. Huhta		Department: Auditor's	
Presenter (Name and Title):		•	Estimated Time Needed:
N/A			N/A
Summary of Issue:  Gambling Premises Permit - McGregor Fire Department Relief Association			
Alternatives, Options, Effects on Others/Comments:			
Recommended Action/Motion:			
See attached Proposed Resolution			
Financial Impact: Is there a cost associated with this What is the total cost, with tax and Is this budgeted?  Yes		√ i	Vo

## CERTIFIED COPY OF RESOLUTION OF COUNTY BOARD OF AITKIN COUNTY, MINNESOTA

ADOPTED April 27, 2021

By Commissioner: xxxx

(XXX

20210427-xxx

## <u>LG214 Premises Permit – McGregor Fire Department Relief Association</u>

BE IT RESOLVED, the Aitkin County Board of Commissioners agrees to approve the following Premises
Permit Application - Form LG214, of the McGregor Fire Department Relief Association, at The Craft House -
Shamrock Township. This establishment has an address of 19037 Goshawk St, McGregor, MN 55760.

Commissioner xxxx moved for adoption of the resolution and it was declared adopted upon the following vote

**FIVE MEMBERS PRESENT** 

All Members Voting

STATE OF MINNESOTA) COUNTY OF AITKIN)

I, Jessica Seibert, County Administrator, Aitkin County, Minnesota do hereby certify that I have compared the foregoing with the original resolution filed in the Administration Office of Aitkin County in Aitkin, Minnesota as stated in the minutes of the proceedings of said Board on the 27th day of April, 2021 and that the same is a true and correct copy of the whole thereof.

Witness my hand and seal this 27th day of April, 2021

Jessica Seibert County Administrator